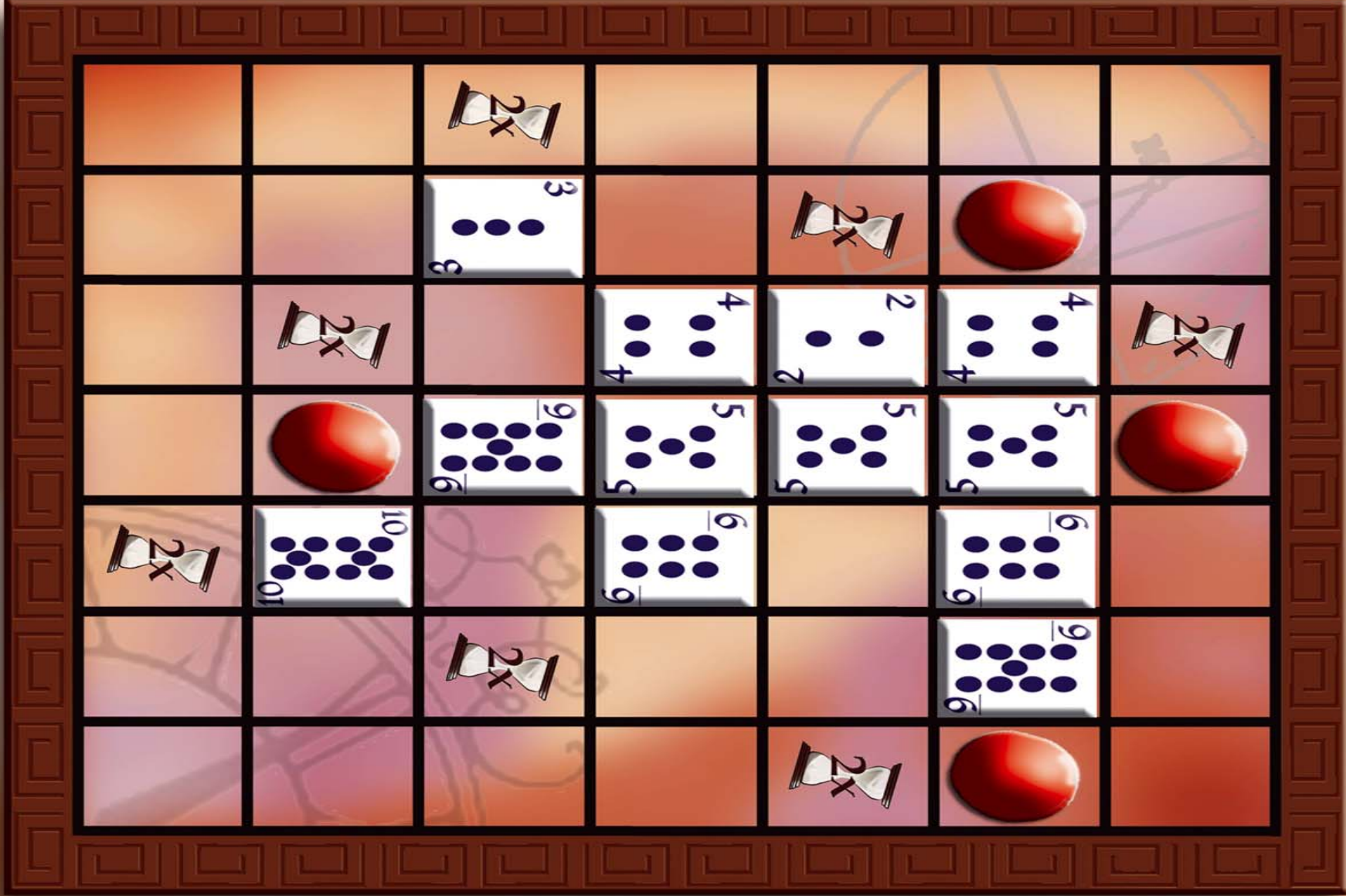


B A S  I C S



# BASICSS

## 3 Basic Rules to Play:



1) Players take turns placing a tile on the board trying to create scoring combinations.



2) Tiles played must be adjacent to another tile somewhere on the board.



3) At no time may a line of adjacent tiles exceed the sum of 24!

# B A S I C S

## Sum of 24

10 + 9 + 5 = 24

Time Card							
Scoring:	Minutes	SALLY		WILL		Tally	Points
		Tally	Points	Tally	Points		
Sum of 7	20						
Run of 3	30						
Run of 4 Sum of 24	40						

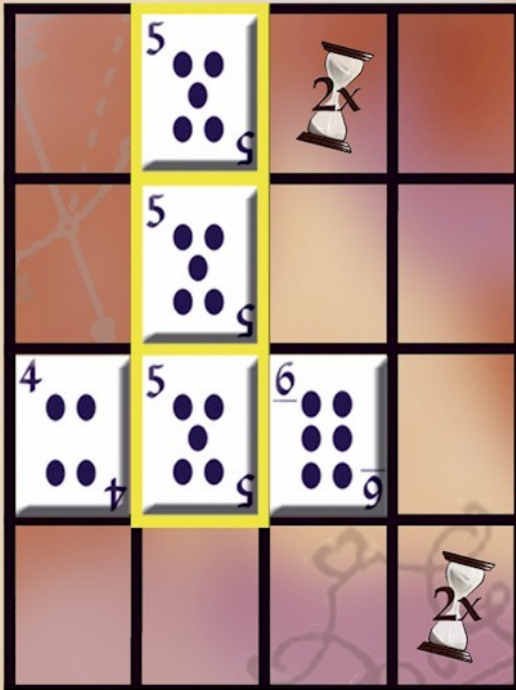
## Sum of 7

4 + 3 + 2 + 2 = 11

Time Card							
Scoring:	Minutes	SALLY		WILL		Tally	Points
		Tally	Points	Tally	Points		
Sum of 7	20						
Run of 3	30						
Run of 4 Sum of 24	40						

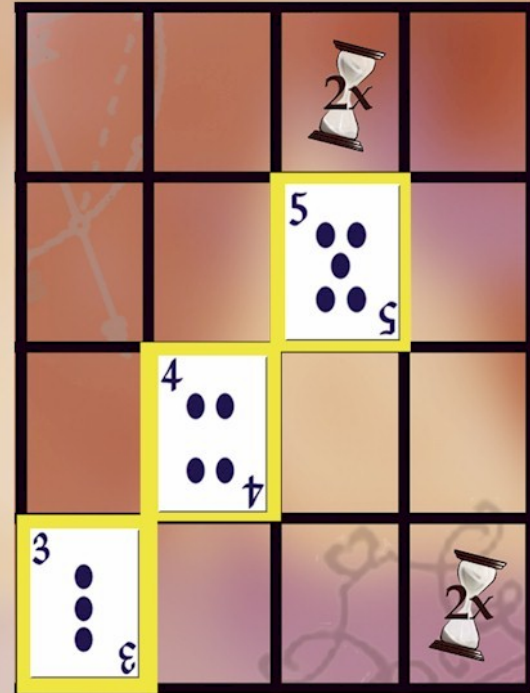
# BASICSS

## Set



Run of 3					
Run of 4 Sum of 24					
Run of 5 Set of 3					
Run of 6 Set of 4 Bonus					

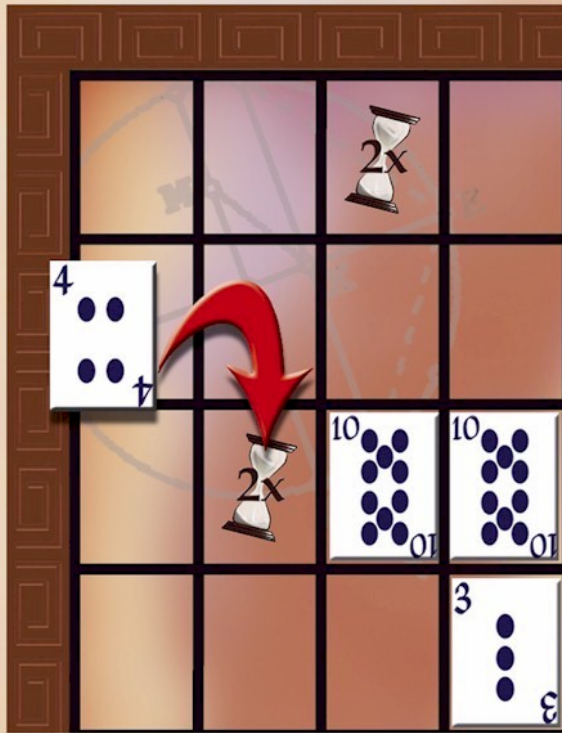
## Run



Run of 3					
Run of 4 Sum of 24					
Run of 5 Set of 3					
Run of 6 Set of 4 Bonus					

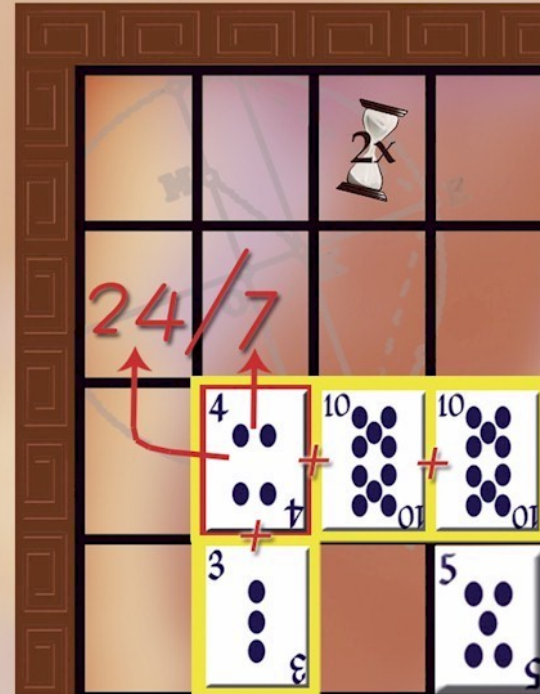
# B A S I C S

## Double Time



Run of 3					
Run of 4 Sum of 24		(x2)			
Run of 5 Set of 3					
Run of 6 Set of 4					
Bonus					






## Over Time



Sum of 7				
Run of 3				
Run of 4 Sum of 24				
Run of 5 Set of 3				
Run of 6 Set of 4				
Bonus				

# B A S I C S

Time Card

Scoring:	Minutes	SALLY		WILL	
		Tally	Points	Tally	Points
Sum of 7		III	60	### II →	140
Run of 3		II	60	III →	90
Run of 4 Sum of 24		### ###	400	### III →	320
Run of 5 Set of 3				II →	100
Run of 6 Set of 4 Bonus		II	120		
		Totals:	640	Totals:	650

*Add tick mark to find score for each combination.*

*Add each score to find total score.*

*Highest score wins!!!*

Scoring instructions: Each time you score, put a tick mark combination. Add up the value of each tick mark in the po